

## Experiences

Embers Bushcraft

Whole School Visit to Hart Plain Church

Ukulele Concert



## Computing

In Computing, the children will be coding. They will use programming blocks, choose backdrop and sprites and link keys to commands.

## Physical Education



In P.E, the children will be learning football and Tri-Golf. They will be practising dribbling, passing and understanding the principles of attacking and defending alongside basic golf swings, aim, and hand-eye coordination.

## English

In English, we will be reading Harry Potter and the Philosopher's Stone and in writing they will be writing a non-chronological report about a dragon. Then we will be writing a diary entry linked to Remembrance Day.



## Personal Development

In PDL, the children will look at how to build and maintain positive friendships and relationships and know the conventions of courtesy and manners.



## Religious Education



In R.E, we will be studying the concept of Special: Holy. Children will describe the concept of holy and how this relates to Christian's view of Mary. They will explore how examples of holiness affects their lives.



# Y3 Curriculum Overview

## Autumn 2

## Maths

In maths, the children will be learning how to add and subtract with numbers up to 1000 and rehearsing key number facts.



## ART

This half term, children will be creating a sculpture of a dragons eye out of clay! They will be practising different designs and planning their eye in detail, before then making their 3D sculpture!

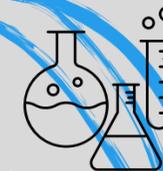


## Geography

The children will be learning about their local area and the important landmarks there. We will be learning what rural and urban areas are and about physical and human features.



## Science



In Science, we will be learning all about magnets! We will be looking at how forces work, experimenting with magnets and also finding out if all metals are magnets!

## French

In French, the children will be learning the names of animals and build on this to say and understand sentences about animals.

